Ashley Cheema

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Personal Profile

I am currently a software developer working at DBPixelHouse.

Throughout my time at DBPixelHouse I have strived to improve my technical skill as well as my interpersonal skill. I enjoy learning from others and hope to increase my overall experience.

Technical Skills

- C#	SourceTree
- C++	JIRA
- Python	Confluence
- Unity Engine	
- Unreal Engine	
- GitHub	

Education

2015 – 2019: University of Gloucestershire, Cheltenham

Computer Games Programming (BSc Hons) - (2:1)

2013 – 2015: BTEC, Harlow College

Level 3 National Diploma in Information Technology with a DDM

2008 - 2013. Stewards Academy - GCSE's

10 Subjects: 2 B's 5 C's including Maths and English

Relevant Experience

November 2019 – Current: DBPixelHouse – Software Developer

Throughout my time at DBPixelHouse I have had the opportunity to learn and develop my skills working alongside experienced developers. While there I was working in C# Unity and using their own framework. The projects varied from one man teams to a collaborative effort with the whole content team.

August 2019 – November 2019:   Areca Design – Unity Developer

While at Areca Design I worked on creating mobile applications in the Unity Engine. This varied from general applications to AR apps. As a small team of two programmers, I worked mainly independently, in doing so I learnt to become self-sufficient and take initiative in my approach to creating applications.

2017 September – 2018 July: University Research Placement – Developer

Throughout my placement I worked on multiple projects some of which included using AR, VR and the Microsoft HoloLens. I was required to work independently and collaborate with others on bigger projects. The projects which I worked on were created for external clients using Unity and Unreal.

Other Experience

2014 – 2014: Temporary Nightshift, Sainsbury's

2012 - 2012: Teacher Assistant, Longwood Junior School

Hobbies and interests:

In my spare time I enjoy playing the bass guitar and writing music, as I am currently in a band as the bassist and lead vocalist. I have performed musically in front of an audience twice, this helped boost my confidence. As well as this, I have also climbed three mountains (Ben Nevis, Scafell Pike and Snowdon) which I am extremely proud to have accomplished.

I like to participate in Game Jams. I've participated in many at the University, doing so has taught me better time management and team skills.

When I'm not doing those I'm usually working on other things such as my programming skills and playing lots of games. I've been playing games at a very young age from the Sega Saturn to Xbox One and now I currently play on PC. I started off by programming in Python for Minecraft and participating in game betas and since then I've been keen to get in the industry. One of my favourite games is Fallout 3. I absolutely love RPGs as they allow for lots of freedom, extra playtime and escapism into a world that could have been.

Games have brought me countless hours of fun and now I would like to be the reason that I've helped provide someone with the same.

References available on request